

21st Annual CyberPsychology, CyberTherapy & Social Networking Conference (Cypsy21)

Dun Laoghaire Institute of Art, Design and Technology (IADT), June 27-29 2016

Draft Programme* (May 2016) *Subject to change

Monday, 27th June – Evening
Royal Marine Hotel

Time	Event
18.00	Registration Opens – The Pavilion Bar, Royal Marine Hotel
19.00- 19.30	Opening addresses – Carlisle Suite, Royal Marine Hotel Prof. Dr. Brenda K. Wiederhold (Conference Co-Chair, IMI, VRMI) Dr. Annie Doona (President, IADT)
19.30- 21.00	Keynote Address – Carlisle Suite, Royal Marine Hotel Stephen Howell (Microsoft Ireland) “Developing Natural User Interface Games for Health without Coding” (Sponsored by Science Foundation Ireland)
21.00	Light snacks at the Pavillion Bar (Sponsored by Science Foundation Ireland)

Tuesday, 28th June – Day
 Dun Laoghaire Institute of Art, Design and Technology (IADT)

Time	Event		
9.00	Registration Opens – Carriglea Building Foyer		
9.30-10.45	<p>Parallel Sessions – Carriglea Building</p> <table border="0" style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 50%; vertical-align: top; border-right: 1px solid black; padding-right: 10px;"> <p>Session A – ROOM C030</p> <p>Technology-mediated therapies & benefits 1</p> <p>Computerized Cognitive Behavioral Therapy for Adjustment Disorders: preliminary efficacy data <i>Iryna Rachyla, Soledad Quero, Mar Molés, Daniel Campos, Adriana Mira and Sonia Mor</i></p> <p>Online Counseling: Facebook and Skype as new “trusted setting” for psychological support <i>Davide Algeri, Sara Gabri, Luca Mazzucchelli and Alessandra Micalizzi</i></p> <p>Teletherapy and Its Effect on the Therapeutic Frame <i>Robert Fellman</i></p> <p>Efficacy of delivering cognitive-behavior therapy in videoconference to people suffering from generalized anxiety disorder: preliminary results of a randomized control trial <i>Stéphane Bouchard, André Marchand, Patrick Gosselin, Frédéric Langlois, Michel G. Dugas and Geneviève Belleville</i></p> <p>Cybertherapy : a scientific model? A text mining analysis of published abstracts <i>Lise Haddouk and Brice Gouvernet</i></p> </td> <td style="width: 50%; vertical-align: top; padding-left: 10px;"> <p>Session B – ROOM C028</p> <p>Cognitive Psychology & Simulations</p> <p>Effects of fidelity on driving behavior – An experimental study <i>Anne Hoesch, Sandra Poeschl, Florian Weidner and Nicola Doering</i></p> <p>Impulsiveness and Need for Touch in omnichannel context, the importance of the device. <i>Paula Rodriguez-Torrico, Rebeca San Jose and Sonia San-Martin</i></p> <p>Virtual Crime Scene Simulator <i>Alleyn Conway and Pavel Gladyshev</i></p> <p>Head Mounted Display Virtual Reality in context-reinstatement of eyewitness recall <i>Joanne Carroll, Grainne Kirwan, John Buckley and Olivia Hurley</i></p> <p>Information recall and spatial memory using e-reader and print modes of presentation. <i>Cameron Teoh and Grainne Kirwan</i></p> </td> </tr> </table>	<p>Session A – ROOM C030</p> <p>Technology-mediated therapies & benefits 1</p> <p>Computerized Cognitive Behavioral Therapy for Adjustment Disorders: preliminary efficacy data <i>Iryna Rachyla, Soledad Quero, Mar Molés, Daniel Campos, Adriana Mira and Sonia Mor</i></p> <p>Online Counseling: Facebook and Skype as new “trusted setting” for psychological support <i>Davide Algeri, Sara Gabri, Luca Mazzucchelli and Alessandra Micalizzi</i></p> <p>Teletherapy and Its Effect on the Therapeutic Frame <i>Robert Fellman</i></p> <p>Efficacy of delivering cognitive-behavior therapy in videoconference to people suffering from generalized anxiety disorder: preliminary results of a randomized control trial <i>Stéphane Bouchard, André Marchand, Patrick Gosselin, Frédéric Langlois, Michel G. Dugas and Geneviève Belleville</i></p> <p>Cybertherapy : a scientific model? A text mining analysis of published abstracts <i>Lise Haddouk and Brice Gouvernet</i></p>	<p>Session B – ROOM C028</p> <p>Cognitive Psychology & Simulations</p> <p>Effects of fidelity on driving behavior – An experimental study <i>Anne Hoesch, Sandra Poeschl, Florian Weidner and Nicola Doering</i></p> <p>Impulsiveness and Need for Touch in omnichannel context, the importance of the device. <i>Paula Rodriguez-Torrico, Rebeca San Jose and Sonia San-Martin</i></p> <p>Virtual Crime Scene Simulator <i>Alleyn Conway and Pavel Gladyshev</i></p> <p>Head Mounted Display Virtual Reality in context-reinstatement of eyewitness recall <i>Joanne Carroll, Grainne Kirwan, John Buckley and Olivia Hurley</i></p> <p>Information recall and spatial memory using e-reader and print modes of presentation. <i>Cameron Teoh and Grainne Kirwan</i></p>
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<p>10.45-11.15</p>	<p>Coffee break- Carriglea Building</p>	
<p>11.15-12.30</p>	<p>Parallel Sessions – Carriglea Building</p> <p>Session A – ROOM C030</p> <p>Self-presentation online</p> <p>Just untag it: Exploring the management of undesirable Facebook photos <i>Caroline Lang and Hannah Barton</i></p> <p>The role of social identity and online social capital on psychosocial outcomes in MMO players <i>Linda Kaye, Rachel Kowert and Sally Quinn</i></p> <p>Factors predicting partner entitlement in online dating profiles <i>Chris Fullwood and Mark Hulme</i></p> <p>Author and rater characteristics that predict higher scores of attractiveness for online dating profile texts. <i>Nicola Fox Hamilton, Chris Fullwood and Grainne Kirwan</i></p> <p>Self-esteem and the Motivations of Male and Female Students when Choosing Facebook Profile Pictures <i>Shireen Mansori and Grainne Kirwan</i></p>	<p>Session B – ROOM C028</p> <p>Symposium: The use of Virtual Reality in the assessment and treatment of psychosis <i>Chair: Prof Daniel Freeman, University of Oxford</i></p> <p>The Use of Immersive Virtual Reality Systems for Therapy <i>Angus Antley</i></p> <p>Adverse life events and paranoid ideation in individuals at ultra high risk of psychosis <i>Lucia Valmaggia</i></p> <p>Childhood trauma and social stress reactivity in psychosis: a virtual reality study <i>Wim Veling, Jacqueline Counotte, Roos Pot-Kolder, Jim van Os and Mark van der Gaag</i></p> <p>The effect of Virtual Reality Exposure Therapy (VRET) on social participation in people with a psychotic disorder: a multi-site randomized controlled trial. <i>Roos Pot-Kolder, Wim Veling, Jacqueline Counotte, , Jim van Os and Mark van der Gaag</i></p> <p>Examining the role of presence in the AVATAR therapy <i>Mar Rus-Calafell, Tom Ward, Philippa Garety, Thomas KJ Craig</i></p>

<p>12.30-13.30</p>	<p>Lunch – Atrium building canteen (Ground Floor)</p> <p>Poster Viewing – Carriglea Building Rooms C034/C036/C038/C040</p> <p>Private Meeting of Editorial Board of Cyberpsychology, Behavior, & Social Networking Journal – Carriglea Building Room C013</p>
<p>13.30-14.45</p>	<p>Parallel Sessions– Carriglea Building</p> <div style="display: flex; justify-content: space-between;"> <div style="width: 48%;"> <p>Session A – ROOM C030</p> <p>Cyberbullying & Problematic Online Behaviour (1)</p> <p><i>Chair: Dr. Irene Connolly, IADT</i></p> <p>Attentional bias in problematic Social Networking Sites internet users <i>Maria Nikolaidou, Danaë Stanton Fraser and Neal Hinvest</i></p> <p>Cyberbullying, Online Risks and Parental Mediation: A Comparison Between Adolescent Reports and Parent Perceptions in the United Kingdom and South Africa <i>Masa Popovac and Philip Fine</i></p> <p>A Conceptual Model of Factors Leading to the Digital Exclusion of People with Neurodevelopmental Disorders <i>Claude Normand, Dany Lussier-Desrochers, Stéphanie Fecteau, Valérie Godin-Tremblay, Marie-Ève Dupont, Jeannie Roux, Martin Caouette and Alejandro Romero</i></p> <p>Cyberbullying: emotional correlations <i>Diogo Morais, Pedro Gamito, Jorge Oliveira, Pedro Rosa and Paulo Lopes</i></p> </div> <div style="width: 48%;"> <p>Session B – ROOM C028</p> <p>Clinical Applications of Virtual Reality (1)</p> <p>The potential of virtual reality technologies to support people with an autism condition: A case study of acceptance, presence and negative effects <i>Nigel Newbutt, Connie Sung, Hung Jen Kuo and Michael Leahy</i></p> <p>Response latency and disfluency of children from 6 to 9 years while they are interacting with a virtual agent or a human narrator <i>Adeline Richard, Émilie Chanoni, Julie Brisson, Katia Rovira and Alexandre Pauchet</i></p> <p>Assessing sexual preferences in a forensic context using immersive virtual reality <i>Patrice Renaud, Shawn Marschall-Lévesque, Sarah Michelle Neveu, Elissa Dennis, Stéphane Cyr-Desjardins and Joanne-L. Rouleau</i></p> </div> </div> <p style="text-align: right;"><i>Continued on next page</i></p>

	<p>Does Moral Emotion Play Role in Cyber Bullying? <i>Neila Ramdhani and Arini Sasikirono</i></p>	<p>Cue exposure treatment through virtual reality reduce cigarette craving in real life environments <i>Irene Pericot-Valverde, Marta Ferrer-García, Joana Pla-Sanjuanelo, Roberto Secades-Villa and José Gutiérrez-Maldonado</i></p> <p>Active vs. passive Virtual Reality distraction techniques in the reduction of subjective experience of experimentally induced physical discomfort <i>Patrick Boylan and Grainne Kirwan</i></p>
<p>14.45-15.15</p>	<p>Coffee – Carriglea Building</p>	
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**The Cyber-Counseling Objective
Structured Clinical Examination Tool**

Lawrence Murphy

**Perceptions of the risks and benefits of
being online for people with an
intellectual disability**

*Darren Chadwick, Chris Fullwood and Sally
Quinn*

**A comparison of 3D versus 2D
virtual environments on the feelings
of social exclusion, inclusion and
over-inclusion**

*Eva Venturini, Paolo Riva, Francesco
Serpetti, Leonor Romero Lauro, Federica
Pallavicini, Fabrizia Mantovani, Fred
McMahan, Kiefer Stonecipher and
Thomas D. Parsons*

**Impact of Distractors on Executive
Control in Older Adults: Construct-
Driven and Function-Led
Approaches to Neuropsychological
Assessment**

*Thomas Parsons, Michael Barnett,
Timothy McMahan, Crystal Dao, Breonte
Jones and Kiefer Stonecipher*

**Virtual reality public speaking
training – An experimental study on
the effects of task difficulty, goal
orientation, and social presence on
user performance**

*Sandra Poeschl, Darja Schuetz and
Nicola Doering*

Tuesday, 28th June – Evening
Royal Marine Hotel

Time	Event
17.30 - 18.30	Keynote Address – Carlisle Suite, Royal Marine Hotel Professor Daniel Freeman (University of Oxford) “Virtual reality in the understanding and treatment of paranoia” (Sponsored by Science Foundation Ireland)
18.30- 19.30	Keynote Address – Carlisle Suite, Royal Marine Hotel Dr. Gary O’Reilly (University College Dublin) “Pesky gNATs! Delivering Computer Game Based Cognitive Behaviour Therapy Interventions for Young People” (Sponsored by Science Foundation Ireland)
19.30- 20.30	Buffet Dinner - Carlisle Suite (Sponsored by Science Foundation Ireland)
20.30	Table Quiz (Sponsored by Microsoft Ireland) - Carlisle Suite

Wednesday, 29th June – Day
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		<p>Using virtual reality for cue-exposure therapy in a case of bulimia nervosa <i>Joana Pla-Sanjuanelo, Ferran Vilalta-Abella, Marta Ferrer-Garcia, José Gutierrez-Maldonado, Alexis Andreu-Gracia, Antonios Dakanalis, Neli Escandón-Nagel, Fernando Fernandez-Aranda, Osane Gomez-Tricio, Joan Ribas-Sabaté, Giuseppe Riva, Isabel Sánchez and Virginia Tena</i></p> <p>Investigating self-reported social anxiety after a brief self-compassion induction using virtual reality <i>Vincent Ryan and Robert Griffin</i></p>
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	<p>Why the caged bird sings: Cultural factors underlying the use of Online Social Networks among Saudi Arabian and UK users <i>Heyla Selim, Karen Long and Vivian Vignoles</i></p> <p>Online Behavior: Interdisciplinary Perspectives <i>Alexander Voiskounsky</i></p> <p>The thematic factors of deception detection online in communication dyads <i>Catherine Friend and Nicola Fox Hamilton</i></p>	<p>Reactions of victims and non-victims of sexual assault to a virtual aggression scenario. <i>Claudie Loranger and Stéphane Bouchard</i></p> <p>Interrupting Traumatic Memories: An Emergency Room Virtual Reality Intervention for Pain Reduction and the Prevention of PTSD <i>Sara Freedman and Hunter Hoffman</i></p>
<p>12.30-13.30</p>	<p>Lunch – Atrium building canteen (Ground Floor)</p> <p>Cyberarium, Poster Viewing and Poster Assessment – Carriglea Building Rooms C034/C036/C038/C040</p>	
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	<p>Facilitating effective help-seeking through ReachOut.com <i>Fenella Murphy and Derek Chambers</i></p> <p>E-mental health on-campus: college students' views of online help-seeking <i>Gillian Karwig and Derek Chambers</i></p> <p>The Effects of Receiving and Giving the Social Support Through Online Community on Guilt Reduction <i>Yuna Lee, Haeri Song, Hark-Young Jeon, Jung-Ho Eum, Soomin Kim and Jang-Han Lee</i></p>	<p>User Involvement in the Creation of Videogames for Therapy <i>Christopher Harz</i></p> <p>Identifying Psychological Phenomena in the Legend of Zelda Video Game Franchise: A Dissemination. <i>Derek Laffan</i></p> <p>Mining through maths: Minecraft play and mathematical problem solving abilities among children. <i>Laura Griffin and Grainne Kirwan</i></p>
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Using and Intending: how personal intentions can influence the User Experience of interactive technologies

Stefano Triberti, Andrea Gaggioli and Giuseppe Riva

Transformative Interactions: Designing Positive Technologies to Foster Self-Transcendence and Meaning

Andrea Gaggioli, Alice Chirico, Stefano Triberti and Giuseppe Riva

Psychosocial Impact of Smart-technology Use in Acute Rehabilitation

Louise Cleary, Dr. Andrew Errity, Cliona Flood and Dr. Marion Palmer

Mutual rule-shaping with parents to form adolescents' healthy smartphone usage habits

Jimin Rhim, Se Yeon Lee and Young Yim Doh

Is Online shopping a stressful task?

Jose Manuel Ausín, Jaime Guixeres, Enrique Bigne and Mariano Alcañiz

Wednesday, 29th June – Evening
Royal Marine Hotel

Time	Event
18.00-19.00	Keynote Address – Carlisle Suite, Royal Marine Hotel Professor John McCarthy (University College Cork) “Digital publics and counter-publics: varieties of community participation online” (Sponsored by Science Foundation Ireland)
19.00-19.30	Awards Ceremony, Wrap up, and CYPsy22 Update - Carlisle Suite
19:30	Gala dinner - Carlisle Suite
After dinner	Irish dancing lesson – bring comfortable shoes! - Carlisle Suite

Posters

Psychological and Practical Aspects of Assistive Technology and the Role of Virtual Reality in Developing Empathy at a Designer Level in order to incubate more Pro-Social Technological Innovation

Martina Abascal and Nicola Fox-Hamilton

The Effect of Cognitive Load on Eye-movement and Food Cravings in External Eaters

Song-Yi Baek and Jang-Han Lee

Memory palaces to improve quality of life in Alzheimer's disease

Kasper Bormans, Keith Roe and Dirk De Wachter

ICARE-R: An Internet-based intervention for promoting resilience in freshmen university students

Cristina Botella, Rosa Baños, David Ebert, Thomas Berger, Michael Schaub, Azucena Garcia-Palacios, Soledad Quero, Ernestina Etchemendy, Adriana Mira, Giulia Corno, Rocio Herrero and Corinna Jacobi

Instagram selfies and user self-esteem, subjective happiness levels and personality.

Fiona Brauneisen and Grainne Kirwan

Patients' expectations and satisfaction towards an Internet-based treatment for flying phobia: preliminary data

Daniel Campos, Soledad Quero, Juana Bretón-López, Carla Soler, Sonia Mor and Cristina Botella

Early intervention Program of childhood obesity by changing habits and supported by Etiobe platform.

Georgina Cardenas-Lopez, Rosa Baños, Cristina Botella, Elia Oliver, Betzabe Sanchez and Emmanuel Castillo

User Experience of BenEssere Mamma, a Pregnancy App for Women Wellbeing

Claudia Carissoli, Daniela Villani, Giuseppe Riva and Stefano Triberti

Enhancing Well-being During the Pregnancy: Protocol of an Innovative Positive Psychology Intervention Addressed to Brazilian Pregnant Women

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